Department Meeting

## Thursday, November 16, 2017 (2:00pm to 2:30pm)

**People Attended: Peter, Ethan, Chris, Yannick, Mr. Santiago**

Minutes: We have a basic main menu, basic pause menu, basic textures for our surfaces, keyboard and mouse input, basic concept of gravity, and major reorganization of code with packages. However, we did not complete the concept of side scrolling level. Most of the group time was for movement. Goals for next meeting are: get a repository set up, YouTube access, finishing organizing, continue to work on player and side scrolling, implement GitHub at home over academic cycle, implement textures on blocks. Yannick will email Mr. Santiago what he needs to over academic cycle. Mr. Santiago suggests that the group prioritizes side scrolling level over gravity.